Pokemon Go is an online platform played by millions. Document A, Document D, and Document E all argue the cons of playing Pokemon Go. The app is a game where people can go off into the streets looking for pokemons. But the game should not be played by teens teens are going places they shouldn't go, makes them less social, and puts the in danger.

First of all, many teens go into places they don't belong trying to look for pokemons. In Document A, the author states, "The game 'could be leading people into areas they don't belong,' such as construction sites or shuttered storefronts, …" This is true because while players are looking at their phones while trying to find a character, one may fall into a construction hole and break a bone or two. People might not always just go into constructions sites where they can get hurt but they can get injured anywhere and anyhow without paying attention to where they really are at. For instance, "... users have tripped, fallen into a lake, crashed a car, and sustained other injuries other injuries while playing," stated the author of Document D. It is so weird having to hear that people have fallen into lakes or crashed a car by just playing the game. Therefore, teens should not play Pokemon Go.

Secondly, teens have become less social due to playing this game. Many people may say that they have become more social, but it's not true. According to Document E, the author states, "when players are outside, they are distracted by being on their phones, and players are continuously in a heightened "stressed" state, making players less social …" People are no longer talking in person but rather communicating through

text. So when people say that they are becoming social, they really aren't because they just text not talking in person. So teenagers should not play this game.

Lastly, the game exposes teenagers to danger. It has been proven that the game has helped with anxiety. Document E's author explains, "there have also been suggestions that the app can actually help people with their depression and social anxiety… the game has successfully encourage people to go outside, walk and interact more socially." While this may be true, having teens go out more and interact with strangers is dangerous. This could lead to bad consequences. According to document D, the author explains, "critics of the game say that when distracted players are outside, they are being targeted by criminals." So having teens go out they are exposed to either robbery, kidnapping, and murder. So teenagers should not play Pokemon Go.

In conclusion, Pokemon Go is not really meant to be played by teenagers. Teens are going to places they are not supposed to go, makes them less social, puts teens in danger. The significant part about this is that you would never think of a game being dangerous until something bad happens to people while playing.